Enrico Trombetta

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| Form\_id: | 175 |
| Form\_date: | 08/09/2020 19:41 |
| Matriculation-number: | 2396702t |
| Degree-subject: | Computer Science |
| Study-year: | 4 |
| Degree-type: | MSc |
| GPA: | 18.0 |
| Option-1: | Driverless |
| Option-2: | IT |
| Hear-about: | Friends and my flatmate |
| Applied-before: | No |

## Experience

I have past experience with robotics, having worked with a Leap Motion sensor to remotely control a robotic arm when I was 17 years old.  
  
My recent job got me practised with ML/DL(mainly NLP transformers for NLP/IR). I learnt to use pytorch at work when we devised ways to use traditional NLP models in computer vision and audio scenarios.  
  
In the end, I have experience with Computer Graphics and co-wrote a lua-scripted, ECS-style game engine in C++.

## Why-join

Firstly, I like UGRacing and I know a number of peers of mine have joined in the past and made quite some contributions and I would like to not waste their work.  
  
It would also be a good idea to finetune my Computer Vision skills as it may yield useful ideas for my 4th year project dissertation and brush up my system programming skills.

## Helpful-application

The CV says I am a BSc student. That is because I was planning to switch from a MSci to a BSc degree.

## Interview-times

Anytime, except for 11th and 21st of September.